

2013

Lexus GS300h

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Mod Information

Version: 1.1

Date added: 04-03-15

Base model by: Forza Motorsport 4

Edited and converted by: Vertelvis

Features

- Full L0 and L1 models
- Highly detailed L0 model
- Custom collision model
- 2 License plate options
- Factory exterior colors included
- Factory interior colors included

Does Not Feature

- A working bonnet and boot

Changelog

v1.1:

- New chassis collision which fixes the 'floating' handling
- New handling line
- Reverted back to original GTA IV tire textures

Carcols.dat

This mod uses the following original colors: (You do not need to copy these if you haven't modified them)

```
10,10,10,-,black # 0 Black (Vertelvis)
30,30,30,-,grey # 8 Dark Gray (Vertelvis)
175,177,177,-,white # 18 Police White (Vertelvis)
91,93,94,-,graphite # 23 Gun Metal Poly (Vertelvis)
201,201,201,-,white # 112 White (Vertelvis)
```

This mod uses the following colors from my Audi Q7 V12 TDI mod:

```
40,40,42,dark,grey # 10 Audi - Daytona Grey (Vertelvis)
9,15,26,dark,blue # 88 Audi - Cobalt Blue (Vertelvis)
150,129,108,-,beige # 94 Interior - Beige (Vertelvis)
```

This mod uses the following colors from my BMW X5 mod:

```
99,101,104,-,silver # 12 BMW - Titanium Silver (Vertelvis)
```

This mod uses the following new colors:

```
47,1,5,dark,red # 34 Lexus - Crimson Red (Vertelvis)
16,28,40,dark,blue # 66 Lexus - Meteor Blue (Vertelvis)
2,5,18,dark,blue # 84 Lexus - Midnight Blue (Vertelvis)
21,16,15,dark,brown # 103 Lexus - Sienna Brown (Vertelvis)
59,36,25,-,brown # 106 Interior - Saddle Brown (Vertelvis)
```

Carcol line: (Attention: This is a 4-color car!)

```
18,8,112,8, 18,106,112,8, 12,8,0,8, 12,23,0,23, 10,8,0,8, 10,94,0,94, 10,23,0,23, 0,8,0,8, 0,23,0,23, 0,106,0,8, 0,94,88,94, 0,23,88,23, 34,8,0,8, 34,23,0,23, 66,8,0,8,
66,23,0,23, 84,94,66,94, 84,23,66,23, 103,94,0,94, 103,106,0,8,
```

Handling.cfg

Handling.cfg line:

```
1730.0 7.5 85 0.0 0.13 -0.55 0.0 6 0.155 1.0 125.0 0.20 0.545 0.7 35.0 1.15 1.05 16.0 0.12 0.48 1.8 1.5 1.5 0.1 -0.1 0.0 0.5 1.0 1.0 0.8 1.5 0.0 50000 440042 0 0
```

Vehicles.ide

Vehicles.ide line:

```
feroci, feroci, car, FEROCI, INGOT, VEH@STD, NULL, 100, 999, 0.265, 0.265, 0, 2, 1.0, 0, noboot+ext_requi+ext_taxi+ext_strong+livery
```

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Disclaimer

This mod has been thoroughly tested on several systems and in both GTA IV and EFLC. I have run this mod for hours and hours without any crashes whatsoever. Any strange behaviour ingame is most probably caused by not following the installation instructions, not having the required mods installed or incompatibility with other installed mods. Be aware that you always install mods at your own risk, and I am not responsible for any problem caused by this mod.

Release Sites

This mod is released and is only allowed to be hosted on the following sites:

- www.vertelvis.com
- www.gta4-mods.com
- www.gtainside.com

I do not upload my mods on other sites because they don't allow me to update my mods, which I regularly do since I always want to supply the community with the latest versions of my mods. In other words, this is done with you in mind!

Release

Although some would say this is merely a convert, a lot of time has gone into making this mod. I have locked the archive to protect my work. Although I take no credit for creating the base model, I do take credit for editing and converting this model to GTA IV. I hope you respect this and do not claim this or parts of this mod as your work, nor use this or parts of this mod in your own mods.

Thank you,

-Vertelvis